

How does it work?

Choose one or more of the following games to play in the class, or better still, get students involved in choosing a different revision game every lesson in the run-up to an exam:

- **A pub quiz**

Put students into groups, and give each group a topic, a key term, a key text, a character, or a setting etc. They should write 10 questions relating to their topic. Collect all the sets of questions from each group, and you instantly have a pub quiz with several different rounds! Soft drinks and crisps optional.

N.B. Each group should take it in turns to be quiz master, reading their own questions (they will effectively sit out this round of questions).

- **Pass the parcel**

Try playing this popular party game with revision questions hidden in each layer of the parcel. You might want to give out rewards for correct, imaginative or thoughtful answers (and include the traditional treaty prize in the centre of the parcel if you don't want a classroom mutiny on your hands!)

You could adapt the game to include forfeits rather than questions, such as 'Explain what _____ means' or 'Read the first stanza of the poem while performing all the actions or verbs'.

Alternatively, include revision tasks in each layer such as making revision cards, word mats, or mind maps, so that students have to complete a revision activity which will be shared with the rest of the class - a great way to revise collaboratively.

- **Taboo**

Taboo is a word guessing game. Give each student a card with a taboo word – a word which they have to define or explain for their partner to guess, *without using the word itself*. This could be a character's name, a key term, a scene in a play etc.

To make things more challenging, add five additional related words which cannot be used i.e. if the taboo word is *lemon*, the additional taboo words might be citrus, yellow, fruit, lemonade, or sour.

Use Teachit's [Timer](#) to keep things on track, and give students up to one minute per card, as a quickfire revision starter or plenary.

For a longer revision activity, put students into small groups. Give each student a series of cards, and up to two minutes to explain as many taboo words as they can. They gain five points for each taboo word their group guesses.

- **Fishing game**

Write revision questions, revision tasks, or key words on long, narrow slips of paper (see template below), and cut along the dotted line to slot the fish together. Alternatively, get students involved in writing the questions or tasks, and doing the cutting out.

Now make a fishing rod using a twig or lolly stick, with a piece of string tied to one end. Attach a bent paper clip hook to the end of the string.

Place all the loops on the floor, so they are upright and not lying flat on the floor i.e the fish is swimming. Students should take it in turns to 'fish' or hook one of the loops of paper. They should then try to answer the question, complete the revision task or define/explain the key word.

A fun alternative to whole class Q & A, which works well with any age or ability range. Less confident students might prefer to work in groups.

- **Pairs**

Create a version of the pelmanism memory game, by giving each student a set of 20 blank cards. Give each student a topic, or ask them to choose one themselves. They should create 10 questions and 10 corresponding answers on the cards. Use the card template below, or make your own.

Next students should place the jumbled questions and answers face down on a table in front of them. They should then swap places with a partner, so that they have to match up their partner's questions and answers.

The fastest student to match all the questions and answers is the winner.

- **Dominoes**

Match up key events with key quotations, questions with answers, or use dominoes for essay planning, paragraph writing, or just for linking ideas.

Use our domino template below to help you get started.

- **Treasure Hunt**

Use Teachit's [Treasure hunt template](#) (and teaching ideas) to create a two-player board game based on revision questions which students write themselves.

- **Ask the answer**

Like the 'Mock the week' comedy television game, create a PowerPoint presentation which includes a series of answers on a subject, and students have guess what the question might be. Award points for correct questions or intelligent reasoning. This game is particularly effective when students are presented with numbers or statistics.

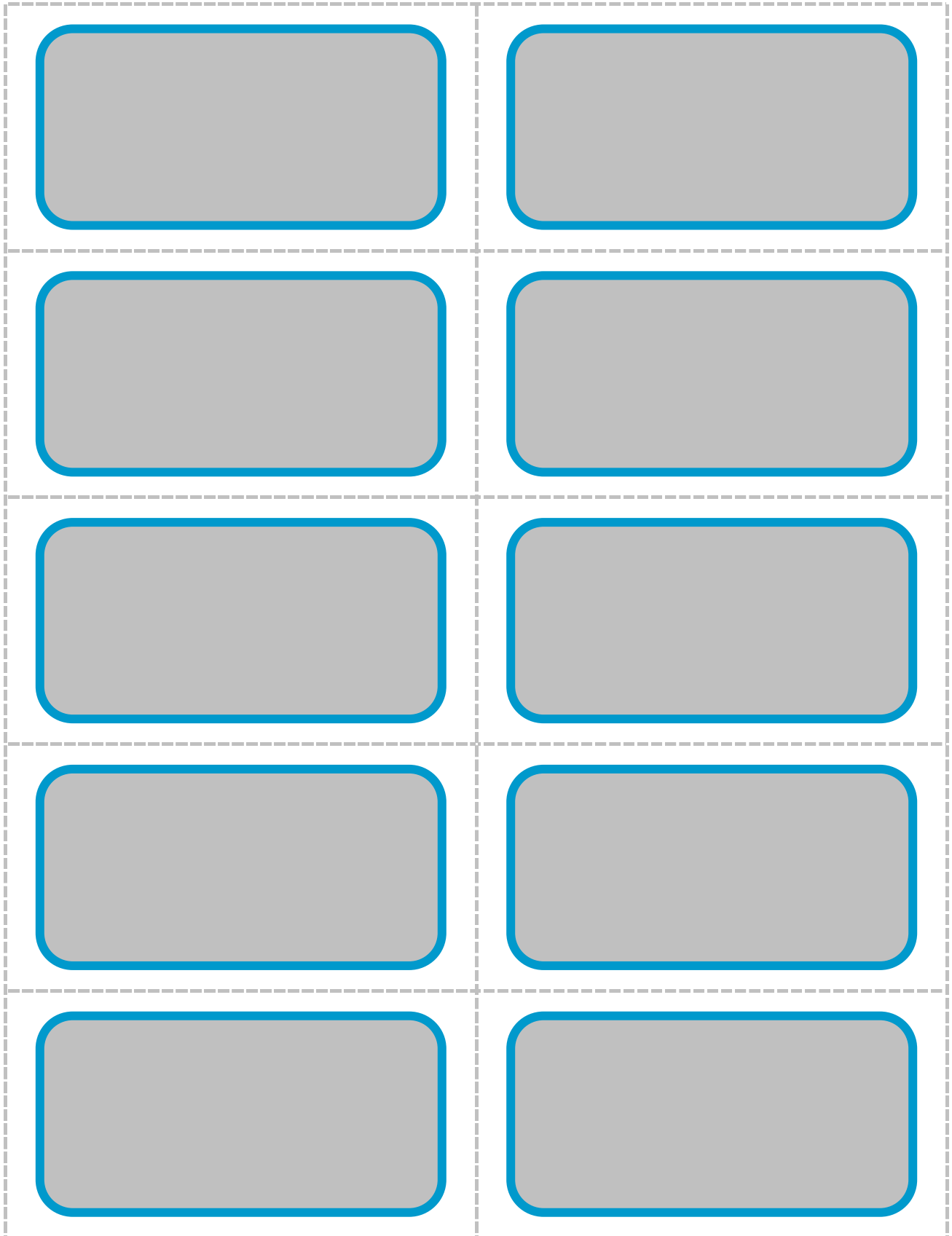
As a quick-fire starter, or for lower ability groups and younger students, give students a series of answer cards, which they have to match up with question cards.



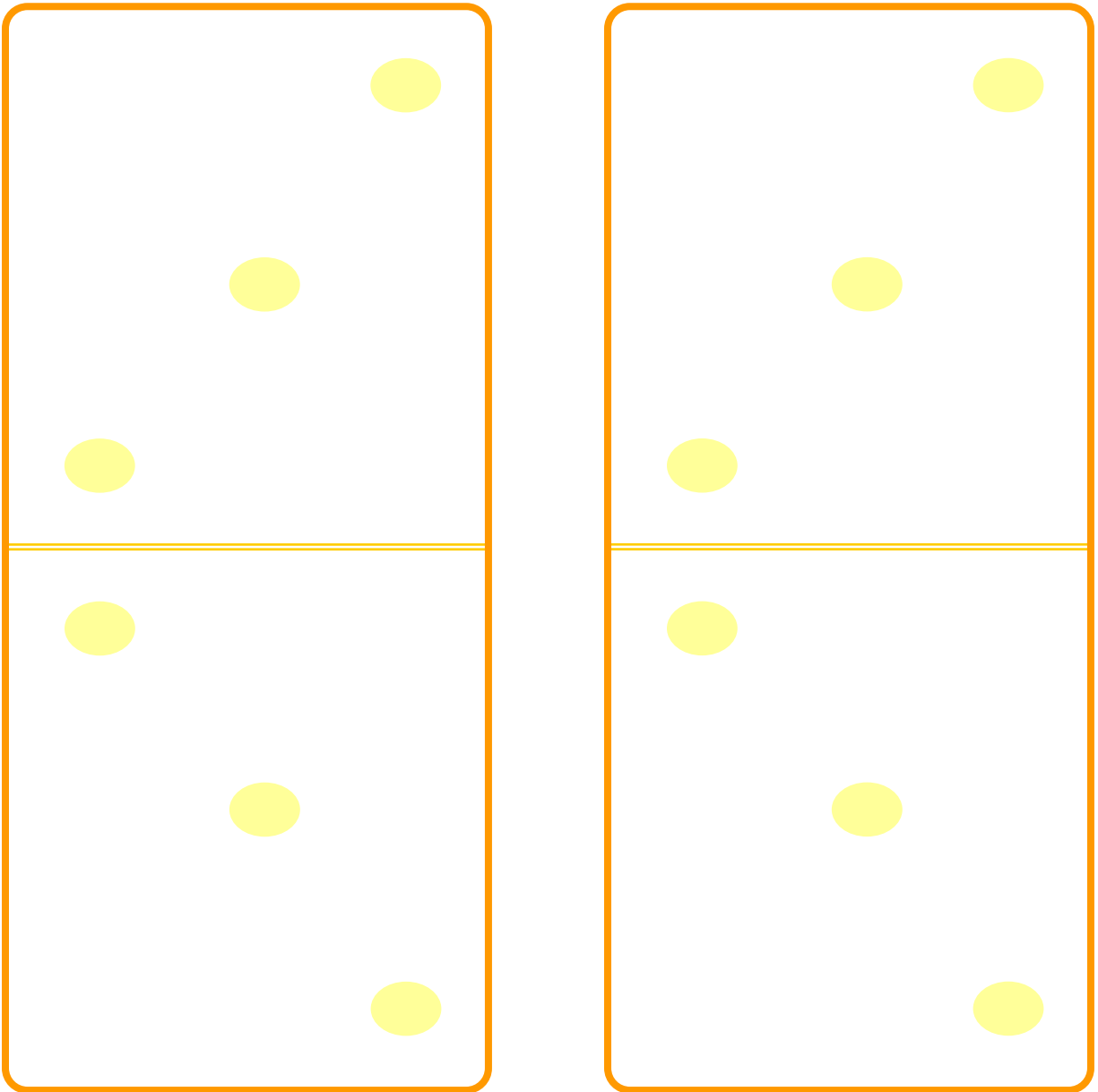
Further teaching ideas ...

Ask students to share their most effective revision ideas and strategies, and if you have time, try a few in class.

Card template



Domino template



Fishing game template

